

BEGINNING PHOTOGRAPHY

PHOTO 1

ASSIGNMENT: CORRECTIVE PORTRAITURE

Instructor:

1. If you have good lighting, there will be little problem in printing.
2. It is not the level of illumination, but the balance that is important.
3. The key on the side of the head is a sliming light, but it does accent the features. The key light that is out in front of the face is a light that subdues the features but it does make the face rounder.
4. The more saturated the skin the more light you can use.
5. The lean of the head on a man's portrait should be towards the far shoulder. On a woman's portrait, it can be towards either shoulder.
6. Men usually photograph best from the side which the hair is parted.
7. Women usually prefer to be photographed from the side opposite of the part.
8. A hair light on the man's portrait should be more subdued than the woman's because not as much attention is placed on the man's hair.
9. With leathery skin, do not feather the key so much. Pull the light back and let the skin feather itself.

10. **NARROW FACE** --Use a full face head position with a more frontal lighting pattern. Keep the ratio to a light ratio.
11. **WIDE FACE** --Use a 3/4 view head position with a side lighting. The ratio should be more of a stronger ratio.
12. **PUG NOSE** --Higher camera angle will help.
13. **LONG NOSE** --Lower camera angle will be the best.
14. **LONG NECK** --Keep in the shadow area, raise the camera, pull up the shirt collar or the dress collar to help hide the neck.
15. **SHORT NECK** --Place the light on the neck, lower the camera angle. Use a V-neck collar on the clothing.
16. **BALD HEAD** --Do not use a hair light, or if you must use one, then use a GOBO to feather off the light on top of the head.
17. **DEEP EYES** --Use a lower light position. Side lighting is the best.
18. **LARGE EARS** --Keep the light off the ears by using a GOBO. You may also use the proper feathering of the light to control this.
19. **OLD PEOPLE** --Use a softer lighting direction and pattern. Seat them a bit further away from the key light.
20. **HIGH CHEEKS** --Lower the lighting slightly.
21. **HOLLOW CHEEKS** --Use softer lighting.
22. **WIDE MOUTH** --3/4 view head position, not smiling.
23. **LONG CHIN** --Higher angle on the tilt of the head, turn the face.
24. **SQUARE JAW** --Higher camera angle.
25. **SCARS**--Pose the side of the face with the scar away from the camera unless the subject wishes it to show.
26. **GLASSES**--Tilt the glasses upward from the back or have a similar set of frames available without glass so that there is no reflection in the camera. Take the glasses off if the subject consents.
27. **HEAVY SET**--Turn the subject to more of an angle so that the shoulders do not look so broad. Shoot at an upward angle so the chin will not appear to be so heavy. Have the subject press their tongue against the roof of their mouth.

28. **THIN BUILD**--Turn the subject more towards the camera to give the appearance of more broad shoulders.
29. **NOSE CURVATURE**--Everyone's nose curves to the right or the left. Have the curvature pointing into the camera lens to prevent the nose from appearing to be too long or large. If they have a very large nose, pointing it into the camera and shooting from an upward angle will make it look smaller.
30. **EYE SIZE**--Everyone has one eye larger than the other. Generally, the larger of the two is away from the curvature of the nose so that it will be away from the camera when shooting thereby, giving the appearance of both eyes being the same proportion.

The photographer often has to make adjustments for each subject that they have to photograph. We often do not have supermodels or the most beautiful subjects to work with but it is our responsibility to make our subjects look the best we can. We must foresee any possible problems and have a solution for it in advance. The good photographer will do this and be prepared for when these situations present themselves. Every situation that is possible is not explained in this document but, hopefully, this will cover most that will come up.